

SCHEDA ATTIVITÀ – ANIMAL WORLD

A cura di Marika Di Canio

Titolo: Animal World

Obiettivo: To learn vocabulary about animals and promote learning through physical activities and games.

Attività in semplici passi

1. Presentation stage: the teacher lets students listen to the sound of animals and the students guess which animal it is. [5'-10']
2. Vocabulary consolidation: the students should work in pairs or small groups to remember the names of animals they heard. [5'-10']
3. Vocabulary revision: the vocabulary can be reinforced with the use of flashcards; the students look at the cards and have to say the names of the animals they previously heard. [5']
4. Vocabulary - Animal body parts [10'-20']
The teacher draws a table of the board with the categories (e.g tail, fin, and wing) and the students must put the animals in the right column.
5. Creative drawing and recycling vocabulary: the students should draw an imaginary animal, mixing different animal body parts. At the end they show their drawing to the class who must invent a name for each other's imaginary animal. [20']
6. Game: listen to the animal sound and mime the animal until the sounds stops. [5']
7. Concentration game: each student is assigned an animal. One student is called to pick a flashcard, s/he shows the card to the class and all the students who were assigned that animal must stand up and mime the animal; the others have to say its name. Repeat until all the cards are used. [10']

Suggerimenti per i docenti e i formatori

- The activities will balance sitting time and physical engagement which will make the lesson less static.
- The creative stage of drawing will promote peer-work and student-centered learning.
- The activity is easy to adapt to different levels and age groups.
- The activity can be used for revision and also expanded in future lessons with new vocabulary items.
- The activity can be used to teach about animals from different countries and different habitats to promote awareness of the variety of the animal kingdom.

Tempo:

- About 1 hour

Materiale:

- recordings of animal sounds, a computer or other device to reproduce sounds, flashcards of animals, paper, pencil, colored pencils.
- Flash cards: <https://www.twinkl.it/search?q=flash+cards+animals&c=105&r=parent>